

Lecture 13:

- Exam 1 Overview
- Abstract Syntax Trees (ASTs)
- MyPL AST Overview

Announcements:

- HW-3 out

Exam 1 Overview

Basics:

- Closed notes, etc.
- Worth 60 points (10% of final grade)
- Four multipart questions

Notes:

- Everything is fair game, no questions on AST creation and traversal
- There will be coding questions (in Java)
- Compilers, interpreters, transpilers, MyPL
- Lexical analysis / lexer
- Context free grammars and $LL(k)$
- Recursive descent parsing
- Use lecture notes, extended notes, check ins, quizzes, homeworks

From Last Time: AST Generation

Another Example:

```
<stmt_list> ::= ( <stmt> )*
<stmt> ::= <assign_stmt> | <while_stmt>
<assign_stmt> ::= ID ASSIGN <expr> SEMICOLON
<while_stmt> ::= WHILE <expr> LBRACE <stmt_list> RBRACE
<expr> ::= ( ID | INT_VAL ) ( PLUS <expr> | LESS <expr> | ε )
```

```
class StmtList {
    List<Stmt> stmts = new ArrayList<>();
}

class Stmt {} // ... or interface

class AssignStmt extends Stmt {
    Token varName;
    Expr expr;
}

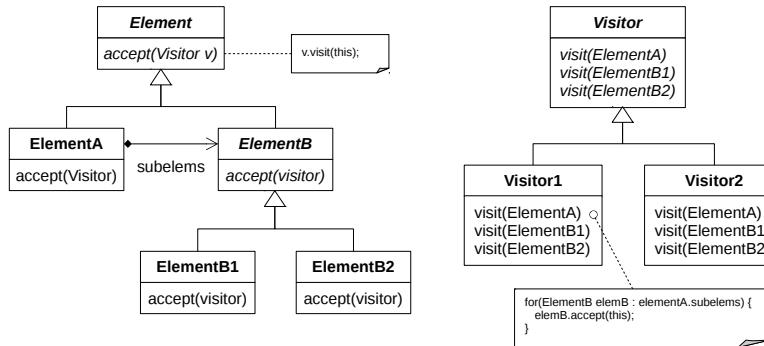
class WhileStmt extends Stmt {
    Expr condition;
    StmtList stmts;
}

class Expr {
    Token lhs;
    Optional<Token> op = Optional.empty();
    Optional<Expr> rhs = Optional.empty();
}
```

The Visitor Design Pattern

The Visitor Pattern:

1. decouple functions on object structure (e.g., AST) from structure itself
2. allows different functions, without changing object structure



- objects (nodes) **accept** a visitor
- accepting turns around and calls **visit** ... to avoid double dispatch!
- **visit** functions process nodes and navigate (via accept calls)

Visitor Design Pattern Example

The **Visitor** interface:

```
public interface Visitor {  
    public void visit(StmtList stmtListNode);  
    public void visit(AssignStmt stmtNode);  
    public void visit(WhileStmt stmtNode);  
    public void visit(Expr exprNode);  
}
```

Extending the AST classes to support the Visitor:

```
public class StmtList {  
    ... same as before ...  
    public void visit(Visitor v) {v.accept(this);}  
}  
public class AssignStmt { ...  
    public void visit(Visitor v) {v.accept(this);}  
}  
public class WhileStmt { ...  
    public void visit(Visitor v) {v.accept(this);}  
}  
public class Expr { ...  
    public void visit(Visitor v) {v.accept(this);}  
}
```

Visitor Design Pattern Example

Implementing a **pretty print visitor**:

```
public class PrintVisitor implements Visitor {  
    private void write(String s) {System.out.print(s);} // helper function  
  
    public void visit(StmtList stmtListNode) {  
        for (Stmt stmtNode : stmtListNode.stmts)  
            stmtNode.accept(this);  
    }  
  
    public void visit(AssignStmt stmtNode) {  
        write(stmtNode.varName.lexeme);  
        write(" = ");  
        stmtNode.expr.accept(this);  
        write(";\n");  
    }  
  
    public void visit(WhileStmt stmtNode) {  
        write("while ");  
        stmtNode.condition.accept(this);  
        write("{\n");  
        stmtNode.stmts.accept(this); // need to deal with indentation! (HW-3)  
        write("}\n");  
    }  
}
```

Visitor Design Pattern Example

... continued ...

```
public void visit(Expr exprNode) {  
    write(exprNode.lhs.lexeme);  
    if (exprNode.op.isPresent()) {  
        write(" " + exprNode.op.get().lexeme + " ");  
        exprNode.rhs.get().accept(this);  
    }  
}
```