

Lecture 3:

- Wrap up overview of MyPL
- Compilation and Interpretation

Homework:

- HW-0 due
- HW-1 out

13. Arrays: fixed size, indexed collection of values of the same type

- dynamically allocated (on the heap)
- the expression “`new t[n]`” creates an array with n null values

```
array int xs; // xs is null, type is int array
array int ys = new int[10]; // ys is 10 element int array
ys[2] = 42; // assign third element
int y = ys[2]; // get third element

array Node ys = new Node[y]; // array of linked-list nodes

// function that returns an array
array int init(int length, int value) {
    array int tmp = new int[length]
    for (int i = 0; i < length; i = i + 1) {
        tmp[i] = value;
    }
    return tmp;
}

// function that takes an array
int get(array int xs, int i, int or_value) {
    if (i >= 0 and i < length(xs)) {
        return xs[i];
    }
    else {
        return or_value;
    }
}
```

Note on deallocation: no garbage collection or delete (could be a final project)

14. Automatic type conversion not supported

- for example, the following result in **type errors**:

```
int x = "4";           // type error (expected int, found string)
bool y = 1;           // type error (expected bool, found int)
double z = 3;         // type error (expected double, found int)
```

15. Built-in functions for type conversion

```
int x1 = dtoi(3.14);   // double to int
int x2 = stoi("4");    // string to int

double x3 = itod(4);   // int to double
double x4 = stod("3.14"); // string to double

string x5 = itos(4);   // int to string
string x6 = dtos(3.14); // double to string
```

- `stoi()`, `stod()` can result in runtime errors

16. Additional built-in functions

```
print("Hello World\n"); // print any base type value
string y1 = input();     // read string from standard in
int y2 = length("foo");  // string or array length
string y4 = get(0, "foo"); // get i-th string char
```

17. MyPL Programs

- only consider single-file programs (in a text file, but we use `.mypl` extension)
- a MyPL file consists of struct and function definitions
- normal scoping rules (more later)
- must have a **void main()** function (called when program is run)

Example 1: Simple Struct

```
struct Car {
    string make;
    string model;
    int year;
}

void print_car(Car c) {
    print(c.make + " " + c.model + " " + itos(c.year) + "\n");
}

void main() {
    Car c1 = new Car("Toyota", "Corolla", 2023);
    Car c2 = new Car("Honda", "Civic", 2022);
    print_car(c1);
    print_car(c2);
}
```

Example 2: Simple Linked List

```
struct Node {
    int val;
    Node next;
}

void main() {
    // creates a linked list: 10, 20, 30, 40, 50
    Node head = null;
    int len = 5;
    for (int i = 0; i <= (len - 1); i = i + 1) {
        head = new Node((len - i) * 10, head);
    }
    // print the list
    Node curr = head;
    int i = 0;
    while (i < len) {
        print(curr.val);
        if (i < (len - 1)) {
            print(", ");
        }
        curr = curr.next;
        i = i + 1;
    }
    print("\n");
}
```

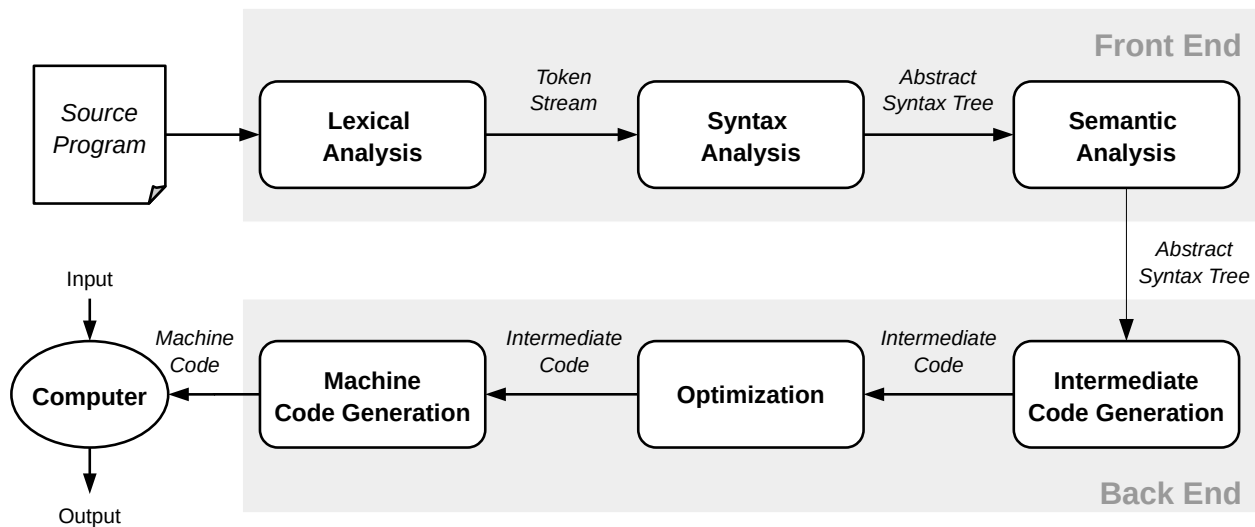
Example 3: Catalan Numbers

```
int fac(int n) {
    if (n <= 0) {
        return 1;
    }
    return r = n * fac(n - 1);
}

int catalan_number(int n) {
    if (n < 0) {
        // only defined for n >= 0
        return 0;
    }
    return fac(2 * n) / (fac(n + 1) * fac(n));
}

// prints: 1, 1, 2, 5, 14, 42, 132, ...
void main() {
    print("Enter the number of catalan numbers to print: ")
    int m = stoi(input());
    for (int n = 0; n < m; n = n + 1) {
        int c = catalan_number(n);
        print("Catalan number " + itos(n) + " = " + c + "\n");
    }
}
```

PL Implementation Basics: Compilation



Compilation (typically) involves the following steps (pipeline)

1. identify language “tokens” in source ... “lexer/scanner”
2. ensure syntax correct ... “parser”
3. ensure program “correct” (use-before-def, type errors) ... “static analyzer”
4. generate intermediate representation (e.g., for optimization)
5. improve performance of code ... “optimizer”
6. generate executable code (machine code) ... “code generator”

Example of “separation of concerns” (engineering design strategy)

- too complex to do “all at once” (single-pass vs multi-pass)
- also easier to manage, maintain, update/improve, reuse

Summary – Things to Know

Note: See Lecture 2 for MyPL specific items ...

1. Each of the compilation steps
2. Explain the high-level purpose of each step
3. Draw the sequence of steps including input/output of each step